

new/usr/src/tools/env/illumos.sh

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8623 Wed Feb 24 18:58:40 2016
new/usr/src/tools/env/illumos.sh
XXX disable shadow compilation by default
*****
_____ unchanged portion omitted _____

89 maxjobs DMAKE_MAX_JOBS # "DMAKE_MAX_JOBS" passed as ksh(1) name reference
90 export DMAKE_MAX_JOBS

92 # path to onbld tool binaries
93 ONBLD_BIN="/opt/onbld/bin"

95 # PARENT_WS is used to determine the parent of this workspace. This is
96 # for the options that deal with the parent workspace (such as where the
97 # proto area will go).
98 export PARENT_WS=""

100 # CLONE_WS is the workspace nightly should do a bringover from.
101 export CLONE_WS="ssh://anonhg@hg.illumos.org/illumos-gate"

103 # The bringover, if any, is done as STAFFER.
104 # Set STAFFER to your own login as gatekeeper or developer
105 # The point is to use group "staff" and avoid referencing the parent
106 # workspace as root.
107 # Some scripts optionally send mail messages to MAILTO.
108 #
109 export STAFFER="$LOGNAME"
110 export MAILTO="$STAFFER"

112 # If you wish the mail messages to be From: an arbitrary address, export
113 # MAILFROM.
114 #export MAILFROM="user@example.com"

116 # The project (see project(4)) under which to run this build. If not
117 # specified, the build is simply run in a new task in the current project.
118 export BUILD_PROJECT=""

120 # You should not need to change the next three lines
121 export ATLOG="$CODEMGR_WS/log"
122 export LOGFILE="$ATLOG/nightly.log"
123 export MACH="$(uname -p)"

125 #
126 # The following macro points to the closed binaries. Once illumos has
127 # totally freed itself, we can remove this reference.
128 #
129 # Location of encumbered binaries.
130 export ON_CLOSED_BINS="$CODEMGR_WS/closed"

132 # REF_PROTO_LIST - for comparing the list of stuff in your proto area
133 # with. Generally this should be left alone, since you want to see differences
134 # from your parent (the gate).
135 #
136 export REF_PROTO_LIST="$PARENT_WS/usr/src/proto_list_${MACH}"

139 export ROOT="$CODEMGR_WS/proto/root_${MACH}"
140 export SRC="$CODEMGR_WS/usr/src"
141 export MULTI_PROTO="no"

143 #
144 # build environment variables, including version info for mcs, motd,
145 # motd, uname and boot messages. Mostly you shouldn't change this except
146 # when the release slips (nah) or you move an environment file to a new
147 # release
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148 #
149 export VERSION="'git describe --long --all HEAD | cut -d/ -f2-'"

151 #
152 # the RELEASE and RELEASE_DATE variables are set in Makefile.master;
153 # there might be special reasons to override them here, but that
154 # should not be the case in general
155 #
156 # export RELEASE='5.11'
157 # export RELEASE_DATE='October 2007'

159 # proto area in parent for optionally depositing a copy of headers and
160 # libraries corresponding to the protolibs target
161 # not applicable given the NIGHTLY_OPTIONS
162 #
163 export PARENT_ROOT="$PARENT_WS/proto/root_${MACH}"
164 export PARENT_TOOLS_ROOT="$PARENT_WS/usr/src/tools/proto/root_${MACH}-nd"

166 # Package creation variables. You probably shouldn't change these,
167 # either.
168 #
169 # PKGARCHIVE determines where the repository will be created.
170 #
171 # PKGPUBLISHER_REDIST controls the publisher setting for the repository.
172 #
173 export PKGARCHIVE="${CODEMGR_WS}/packages/${MACH}/nightly"
174 # export PKGPUBLISHER_REDIST='on-redist'

176 # Package manifest format version.
177 export PKGFMT_OUTPUT='v1'

179 # we want make to do as much as it can, just in case there's more than
180 # one problem.
181 export MAKEFLAGS='k'

183 # Magic variable to prevent the devpro compilers/teamware from sending
184 # mail back to devpro on every use.
185 export UT_NO_USAGE_TRACKING='1'

187 # Build tools - don't change these unless you know what you're doing. These
188 # variables allows you to get the compilers and onbld files locally.
189 # Set BUILD_TOOLS to pull everything from one location.
190 # Alternately, you can set ONBLD_TOOLS to where you keep the contents of
191 # SUNWonbld and SPRO_ROOT to where you keep the compilers. SPRO_VROOT
192 # exists to make it easier to test new versions of the compiler.
193 export BUILD_TOOLS='/opt'
194 #export ONBLD_TOOLS='/opt/onbld'
195 export SPRO_ROOT='/opt/SUNWspro'
196 export SPRO_VROOT="$SPRO_ROOT"

198 # Disable shadow compilation by default.
199 export CW_NO_SHADOW='1'

201 #endif /* ! codereview */
202 # This goes along with lint - it is a series of the form "A [y|n]" which
203 # means "go to directory A and run 'make lint'" Then mail me (y) the
204 # difference in the lint output. 'y' should only be used if the area you're
205 # linting is actually lint clean or you'll get lots of mail.
206 # You shouldn't need to change this though.
207 #export LINTDIRS="$SRC y"

209 # Set this flag to 'n' to disable the use of 'checkpaths'. The default,
210 # if the 'N' option is not specified, is to run this test.
211 #CHECK_PATHS='y'

213 # POST_NIGHTLY can be any command to be run at the end of nightly. See
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214 # nightly(1) for interactions between environment variables and this command.
215 #POST_NIGHTLY=

217 # Comment this out to disable support for IPP printing, i.e. if you
218 # don't want to bother providing the Apache headers this needs.
219 export ENABLE_IPP_PRINTING=

221 # Comment this out to disable support for SMB printing, i.e. if you
222 # don't want to bother providing the CUPS headers this needs.
223 export ENABLE_SMB_PRINTING=

225 # If your distro uses certain versions of Perl, make sure either Makefile.master
226 # contains your new defaults OR your .env file sets them.
227 # These are how you would override for building on OmniOS r151012, for example.
228 #export PERL_VERSION=5.16.1
229 #export PERL_ARCH=i86pc-solaris-thread-multi-64int
230 #export PERL_PKGVERS=-5161
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